

### The Database as a Value

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## What is Datomic?

- A functional database
- A sound model of information, with time
- Provides database as a value to applications
- Bring declarative programming to applications
- Focus on reducing complexity

# DB Complexity

- Stateful, inherently
- Same query, different results
  - no basis
- Over there
- 'Update' poorly defined
  - Places

### Manifestations

- Wrong programs
- Scaling problems
- Round-trip fears
- Fear of overloading server
- Coupling, e.g. questions with reporting

# Coming to Terms

#### Value

 An <u>immutable</u> magnitude, quantity, number... or immutable composite thereof

#### Identity

 A putative entity we associate with a series of causally related values (states) over time

#### State

• Value of an identity at a moment in time

#### Time

• Relative before/after ordering of causal values



# Implementing Values

- Persistent data structures
- Trees
- Structural sharing







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- Database system
  - facilitates the process of creating, sharing, growing db values
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  - has identity

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- Database system
  - facilitates the process of creating, sharing, growing db values
  - a machine
  - has identity
- Database values
  - the things with which we compute





### Functional DB Process













# Value Propositions

#### • Just data

- Ianguage-independent
- aggregate, compose
- Persistent data structures
  - alias freedom
  - efficient incremental 'change'

# One Structure, Many Functions

- Datalog queries
- Other query langs
- Direct index access
  - seek + scan
- Entity navigation

## Speculation

- What-if scenarios
  - Just drop to backtrack
- Datomic's "with"

dbval tx-data -> dbval

- Try before you buy/transact
- Tree propagation

### Time Travel

- Accretive values contain all history
- Query as-of and/or since a point in time
- Query across time

# Testing

- Flowing connections around, ugh ambient connection pool no different
- Reproducibility
- Values can easily be fabricated/generated

### Stable Bases

//Peer
Database db = connection.db().asOf(1000);
Peer.q(aQuery, db);
//Client
GET /data/mem/test/1000/datoms?index=aevt

- Same query, same results
- db permalinks!
  - communicable, recoverable
- Multiple conversations about same value

## Datomic Datalog

• dbs are arguments to query, not implicit

q(query, db1, db2, otherInputs ...);

```
{:find [?customer ?product]
  :where [[?customer :shipAddress ?addr]
    [?addr :zip ?zip]
    [?product :product/weight ?weight]
    [?product :product/price ?price]
    [(Shipping/estimate ?zip ?weight) ?shipCost]
    [(<= ?price ?shipCost)]]}</pre>
```

### **DBValues**

- Time travel and more
  - db.as0f past, db.since windowed
  - db.with(tx) speculative
  - db.filter(pred) slice
- mock with datom-shaped data:

[[:fred :likes "Pizza"]
[:sally :likes "Ice cream"]]

## Implementation

#### Traditional Database



## The Choices

- Coordination
  - how much, and where?
  - process requires it
  - perception shouldn't
- Immutability
  - sine qua non

# Approach

- Move to information model
- Split process and perception
- Immutable basis in storage
- Novelty in memory

### Information

#### • Inform

- 'to convey knowledge via facts'
- 'give shape to (the mind)'
- Information
  - the facts

#### Facts

- Fact 'an event or thing known to have happened or existed'
  - From: factum 'something done'
  - Must include time
- Remove structure (a la RDF)
- Atomic Datom
  - Entity/Attribute/Value/Transaction

### Database State

- The database as an expanding value
  - An accretion of facts
  - The past doesn't change immutable
- Process requires new space
- Fundamental move away from places

#### Accretion

- Root per transaction doesn't work
- Latest values include past as well
  - The past is sub-range
- Important for information model

## Datomic Architecture



# Indexing

- Maintaining sort live in storage bad
- BigTable et al:
  - Accumulate novelty in memory
  - Current view: mem + storage merge
  - Occasional integrate mem into storage
     Releases memory



## Perception



#### Process

#### Reified

- Primitive representation of novelty
  - Assertions and retractions of facts
  - Minimal
- Other transformations expand into those

#### Process

- Assert/retract can't express transformation
- Transaction function:
  - (f db & args) -> tx-data
- tx-data: assert|retract|(tx-fn args...)
- Expand/splice until all assert/retracts

## Process Expansion



# Memory Index

- Persistent sorted set
- Large internal nodes
- Pluggable comparators
- 2 sorts always maintained
  - EAVT, AEVT
- plus AVET, VAET

# Storage

- Log of tx asserts/retracts (in tree)
- Various covering indexes (trees)
- Storage service/server requirements
  - Data segment values (K->V)
  - atoms (consistent read)
  - pods (conditional put)



### What's in a DBValue?



## Functional DB Benefits

- Epochal state
  - Coordination only for process
- Transactions well defined
  - Functional accretion
- Freedom to relocate/scale storage, query
- Extensive caching
- Process events



## Thanks for Listening!